Year 4 Spring Term 2026 – Curriculum Map

Theme – Ancient Egypt

Golden thread – How did the Ancient Egyptians create a lasting civilisation?

Spectacular starter	**Marvellous Middle**	**Fantastic Finale**
Ancient Egyptian artefacts	Ancient Egyptian workshop	Ancient Egyptian presentations

Curriculum area	**Focus**	**Context/cross curricular links/Content**
English Ongoing main skills Empathise Infer Recognise Adapt Develop Inform Explain Persuade Entertain	**Transcription** - Correctly apply spelling rules taught so far in the Year 4 curriculum - Produce legible joined handwriting **Grammar** - Use fronted adverbials - Use expanded noun phrases - Maintain Standard English verb forms - use pronouns and nouns to aid cohesion and avoid repetition - use a range of adverbs to add detail to writing **Punctuation** - Comma after fronted adverbials - use a range of punctuation to good effect (, ' ? !) **Text Structure and Feature** - Logical paragraph structure - Organisational devices (headings/subheadings) - Evaluate & improve writing - use sentences with different forms in their writing, including statements, questions, exclamations and commands	**Comprehension –** retrieval and inference skills, development of vocabulary **Book** 'Colossal Words for Kids' by Colette Hiller **Poetry –** structure, figurative language (similes, metaphors, personification), alliteration and onomatopoeia, precise language to describe, applying a rhyme scheme, writing a poem, performance **Book** 'The Ancient Egypt Sleepover' by Stephen Davies **Playscript -** recognise and identifying features in an example text, adapt narrative into a playscript, describe setting, follow a structure, use correct punctuation for stage directions, use a variety of punctuation for effect, use adverbs to describe action **Book** 'Charlotte's Web' by EB White **Information page –** recognise the features of an information page, research, paragraphs for organisation, cohesion – fronted adverbials, pronouns

		See English National Curriculum Appendix for specific spelling, vocabulary, grammar and punctuation
Maths **Ongoing main skills** Calculate Multiply Divide Recognise Solve	**Number – multiplication and division** Recall multiplication and division facts for multiplication tables up to 12x12. Recognise and use factor pairs and commutativity in mental calculations. Explore efficient methods for multiplication and division. Multiply two digit and three digit numbers by a one digit number using formal written layout. **Measurement** Measure in centimetres, metres and kilometres Identify and convert units of measure Find the perimeter of rectilinear shapes by counting squares Calculate perimeter of rectilinear shapes **Number - fractions (including decimals)** Recognise and show families of common equivalent fractions Add and subtract fractions with the same denominator Solve problems to calculate quantities, and fractions to divide quantities, where the answer Divide 2-digits by 1-digit – Divide Recognise and write decimal equivalents of any number of tenths or hundredths Count up and down in hundredths (dividing one object by 100 and tenths by ten) Find the effect of dividing a one or two digit number by 10 and 100	**Number – multiplication and division** 11 and 12 times tables - Multiply 3 numbers – Factor pairs – Efficient multiplication – Written methods – Multiply 2-digits by 1-digit – Multiply 3-digits by 1-digit – Divide 2-digits by 1-digit – Divide 3-digits by 1-digit – Correspondence problems **Measurement** Measuring objects and distances Finding perimeter – Counting squares – Making shapes - multiplying and adding sides of a shape Investigating worded problems **Number - fractions (including decimals)** What is a fraction? – Equivalent fractions – Fractions greater than 1 – Count in fractions – Add 2 or more fractions – Subtract 2 fractions – Subtract from whole amounts – Calculate fractions of a quantity – Problem solving – calculate quantities Recognise tenths and hundredths – Tenths as decimals – Tenths on a place value grid – Tenths on a number line – Divide 1-digit by 10 – Divide 2-digits by 10 – Hundredths – Hundredths on a place value grid – Divide 1 or 2-digits by 100
Computing	**E-safety** Know that anything posted online can be seen by others Choose age appropriate games and websites **Programming** Use an efficient procedure to simplify and program **Handling data** Identify where data is inaccurate	**Digital Photo Editing** We will be learning about media literacy in relation to images in the media and online and how images can be edited for effect.

	Multimedia Change appearance of text to increase its effectiveness Create modify and present documents for a particular purpose **Technology in our lives** Identify key words to use when searching safely on internet/web Demonstrate how to check who owns photographs, text or clipart online	
Science	**Identifying** Talk about things that can be grouped Draw simple conclusions about things that have been sorted and classified **Pattern Finding** Decide on which data to collect, what observations to make and what equipment to use Use a range of equipment to collect data using standard measures Make records using tables, bar charts or simple scatter graphs **Research** Gather data Draw conclusions from what has been found out Talk about what information and data means using some scientific language **Observation** Talk about things changing and decide when questions can be answered by observing over time Decide what observations to make, how often and what equipment to use Make records using tables and bar charts Draw simple conclusions from changes observed **Fair test** Help plan a fair test Talk about links between cause and effect, pose a fair test question Decide what equipment to use to make observation Draw conclusions from fair test Suggest ways to improve fair tests	**States of matter** Compare and group materials according to whether they are solid, liquid or gas. Observe that some materials change state when they are heated or cooled and measure the temperatures at which these changes happen. Identify evaporation and condensation in the water cycle and link the rate of evaporation with temperature. **Electricity** Construct simple series circuits, trying different components Use circuits to create simple devices Draw circuits Understand conductivity
Humanitie	**History**	**Egyptians**

s	Construct thoughtful responses to historical questions Explain the impact of historical influences on present day society Synthesis resources	**How did the Ancient Egyptians create a lasting civilisation?** We will discuss: *…the geography of Egypt* *…pharaohs, gods and pyramids* *…daily life in Ancient Egypt* *…mummification and the afterlife* *…the Nile River* *…innovation and irrigation* *…and Ancient Egyptian inventions that are still relevant and used today.*
Music	**Singing**: Songs with syncopation and more complex rhythms Instrumentation: Djembe Drums - basic hand techniques, demonstrate a change of dynamics on a tuned instrument, show an understanding of pitch changes, recognise notes on a stave, recognise a range of basic notation (quaver, crotchet, rest, minim, minim rest and semibreve), play a simple multi-note melody on a tuned instrument **Listening and Appraising**: Exploring world music traditions, discuss the pitch, dynamics and tempo within a piece of music, identifying orchestral families, introduce and appraise different genres of music **Composition**: Group drumming patterns with layered rhythms, create an ostinato of their own on a tuned instrument and using percussion	Play an ostinato on an instrument (glockenspiels). Demonstrate a change of dynamics on a tuned instrument. Plays a simple multi-note melody on a tuned instrument (glockenspiels). **Specialist music teacher from KMS: djembe drumming.**
DT	**<u>Levers and pulleys</u>** **Prior learning** Explore and use mechanisms such as flaps, sliders and levers. Master basic cutting, joining and finishing techniques with paper and card. **Designing** Generate realistic ideas and own design criteria through discussion, focusing on the needs of the user. Use annotated sketches and prototypes to develop, model and	**Ancient Egyptian contraptions for the transportation of materials inspired by a shaduf.**

	communicate ideas. **Making** Order the main stages of making. Select from and use appropriate tools with some accuracy to cut, shape and join materials. Select from and use finishing techniques suitable for the product they are creating. **Technical knowledge and understanding** Understand and use lever and pulley mechanisms. Know and use technical vocabulary relevant to the project.	
Art	Experiment with shapes and style. Create artwork in the style of an artist. Implement knowledge of shape. Use colours to reflect mood. Evaluate your own work.	**Ancient Egyptian inspired self-portraits using a variety of mark making tools.**
Religious Education	**Islam** How do festivals and worship show what matters to a Muslim? How do Muslims wish to live? Discuss the five pillars, representation of Allah and ibadah. **Judaism** How do festivals and family life show what matters to Jewish people? Special meals (including seder) and the importance to other faiths.	SACRE Kingston syllabus L2.9 and L2.10
Relationship and Health Education	Know about and understand the function of different food groups for a balanced diet. Recognise how attitude, behaviour and peer pressure can influence choice and behaviour Understand what self-esteem is and why it is important. Understand the nature and consequences of negative behaviours Listen to and show consideration for other people's views. Understand the term 'diversity' and appreciate diversity within school	Use of 3D PSHE resources **Healthy Eating** *Core Theme 1 Unit 3* **Family and Relationships** *Core Theme 2 Unit 1* *Core Theme 1 Unit 5*

	and community Recognise stereotyping and discrimination.	
Physical Education	**Swimming** **Outdoor Adventures** Devise different methods of communication Know and understand how to deliver clear and non-confusing instructions Become increasingly competent in a range of skills, and across a broad range of activities Apply and develop these skills, learning how to use them in different ways Enjoy communicating, collaborating and competing and cooperating in physical activities in a range of increasingly challenging situations Start to develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise own success Decide how to choose and use equipment to best solve a challenge Know and understand how to communicate ideas within a team so a challenge is completed **Athletics** Set a realistic individual performance target Know and understand the further the run, the more the runners need to pace themselves. Identify which method of jumping is the most effective Know and understand the importance of landing with bent knees Develop an understanding of how to improve in different physical activities and sport, and learn how to evaluate and recognise own success	Specialist swimming teacher Use of Complete PE Activities
Modern Language (French)	Ask and answer questions using 'je vais a…' Learn key weather phrases using impersonal 'il' Listen for sounds and spell words using French alphabet	Learn and describe rooms/parts in the home Find out about towns and famous French landmarks Learn how to ask and answer 'where are you going?' Use **je vais à** To learn how to ask and answer 'where are you going?'

		To learn basic directions in French To learn how to talk about the weather To be able to write and say some weather conditions in French